USA GAME TIME Championships

GAME TIME SCORESHEET

FIGHT SONG

TEAM NAME _____ DIVISION _____ # ON SQUAD _____

Routine Structure/Choreography

	MAXIMUM VALUE	SCORE
Gameday Material		
- Proper use of material relevant to game day environment.	10	
Incorporation of Skills		
- Skills enhanced the squad's ability to properly lead the crowd (i.e. stunts/tumbling/jumps)	5	
Variety		
- Use of various movements	10	
Formations/Transitions		
- Crowd coverage/creative, visual and effective formations and ways to move from one formation to another	10	

Execution

Motion Placement		
- Proper control and placement of motions	10	
Motion Strength		
- Sharpness, strength of motions	10	
Synchronization/Spacing		
- Uniformity of movement throughout routine, spacing of squad members in relation to each other	10	
Skills Execution		
- Technique, form, stability, synchronization, spacing (i.e. stunts/tumbling/jumps)	10	

Crowd Appeal

- Energy, showmanship, facial expression, eye contact and overall connection to the crowd — 10

Overall Impression

- Audience appropriateness, overall routine. Judge's impression of entire performance encompassing all scoresheet categories. — 15

Comments

FIGHT SONG

VARSITY SPIRIT

TOTAL SCORE 100

JUDGE: _____