

TEAM NAME

DIVISION

# ON SQUAD

## Choreographm

STYLE/CREATIVITY	MAXIMUM VALUE	SCORE
- Dance Movement/Variety - Visual Effects - Musical Interpretation	15	
ROUTINE STAGING		
- Transitions/Continuity - Formations/Use of Floor	15	
TECHNICAL SKILLS/SPECIALTIES		
- Turns - Kicks - Leaps/jumps - Use of Team	10	

## Execution

MOVEMENT TECHNIQUE	MAXIMUM VALUE	SCORE
- Control/Placement - Sharpness/Precision	15	
UNIFORMITY		
- Synchronization - Timing/Rhythm/Pace - Spacing	15	
TECHNICAL SKILLS/SPECIALTIES		
- Turns - Kicks - Leaps/Jumps - Overall Technique	10	

## Performance

SHOWMANSHIP	MAXIMUM VALUE	SCORE
- Carriage/Projection - Energy/Expression/Emotion - Eye Contact/Confidence - Recoveries	10	
OVERALL IMPRESSION		
Judge's impression of entire performance encompassing all scoresheet categories.	10	

## Comments

COLLEGE DANCE SCORESHEET



**TOTAL SCORE (100)**

JUDGE: \_\_\_\_\_

***Routine Procedure:*** Execute any type of dance routine with the exception of a routine where the majority of choreography is hip hop. A combination of dance styles is permitted (i.e. jazz, lyrical, pom). Emphasis is placed on execution, visual effect, uniformity, creativity, proper execution/technique of skills and overall impression.

## ***Choreography (40)***

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### **Style/Creativity (15)**

**Dance Movement/Variety** - Variety of dance movements incorporated effectively throughout the routine.

**Visual Effects** - Use of visual effects, level changes, roll-offs, etc. to make routine more exciting and original.

**Musical Interpretation** - Music selection and appeal, should complement choreography, movement and skills match with beats/hits in music. Sound effects should accentuate choreography not overpower it.

### **Routine Staging (15)**

**Transitions/Continuity** – Smooth, clean transitions from element to element, throughout routine. Pace, visual effect and creativity of transitions will increase difficulty.

**Formations/Use of Floor** - Variety of formations and effective use of formation changes to increase excitement. Ability to utilize the performance area to reach the entire audience.

### **Technical Skills/Specialties (10)**

**Turns** - Variety and incorporation of turns and turn sequences, ability to perform and execute them successfully.

**Kicks** - Variety of kicks and how they are incorporated into routine.

**Leaps/Jumps** - Incorporation and variety of leaps and jumps, and how they are used to enhance routine.

**Use of Team** - How many team members are used to perform skills listed above, looking for good utilization of the team overall.

## ***Execution (40)***

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### **Movement Technique (15)**

**Control/Placement** - Proper control, placement & posturing of angles and body positions. Full extension & completion of movement.

**Strength/Precision** – Ability to perform movement with the proper level of strength continually and effectively.

### **Uniformity (15)**

**Synchronization** – How well a team dances together. The ability to be “in sync” and maintain accuracy of movement.

**Timing/Rhythm/Pace** – The ability to dance on beat with the music, avoiding going too fast or too slow.

**Spacing** - Centering and even positioning of formations and the ability to keep it consistent during transitions.

### **Technical Skills/Specialties (10)**

**Turns** - Ability to use proper technique in execution of turns and turn sequences (spotting, body placement, balance).

**Kicks** – Ability to execute with proper technique, straight legs, pointed toes, even height, good extension and flexibility, timing and uniformity.

**Leaps/Jumps** – Ability to perform leaps & jumps with proper technique, good height in air and body position.

**Overall Technique/Form** - Proper technique performed throughout routine by the team as a whole.

## ***Performance (20)***

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### **Showmanship (10)**

**Carriage/Projection**- Genuine use of projection, engaging the audience, naturalness.

**Energy/Expression/Emotion** – Ability to convey and maintain the appropriate energy, mood and emotion throughout performance.

**Eye Contact/Confidence** - Eye contact on the audience, not watching each other or looking down. Nice confidence, poise, sportsmanship.

**Recoveries** - Good recoveries, keeping showmanship strong even through mistakes.

### **Overall Impression (10)**

Judge's impression of entire performance encompassing all score-sheet categories (may also include elements such as: Appearance, Appropriateness, Crowd Appeal).

**TOTAL POINTS POSSIBLE (100)**

**POINT SCALES:**

**15 Points:**

**10 Points:**

Superior	14-15
Above Average	12-13
Average	10-11
Below Average	0 - 9

Superior	9-10
Above Average	7 - 8
Average	5 - 6
Below Average	0 - 4